

A Heuristic Approach for Solving the Longest Common Square Subsequence Problem

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Marko Djukanovic¹, Günther Raidl¹, and Christian Blum²

¹Institute of Logic and Computation, TU Wien, Vienna, Austria,

²Artificial Intelligence Research Institute (IIIA-CSIC),
Campus UAB, Bellaterra, Spain

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ALGORITHMS AND
COMPLEXITY GROUP



IIIA
Institut d'Investigació en
Intel·ligència Artificial

- A *string* is a finite sequence of characters over (finite) alphabet Σ .
- Strings are used as:
 - ▶ data types: words, complete texts
 - ▶ models for DNA molecules, proteins, RNA molecules.

String problems in bioinformatics:

- comparing molecules
- the detected similarities serve to better understand biological processes (diseases, developmental defects etc.)
- similarities between molecules: present combinatorial (optimization) problems

- String \tilde{s} is a *subsequence* of a string s iff it is obtained from s by deleting zero or more characters.
- **LCS:**
 - ▶ **Input:** A set of strings $S = \{s_1, \dots, s_m\}$, $m \in \mathbb{N}$, and an alphabet Σ .
 - ▶ **Task:** Find a *subsequence* of *maximum* length that is *common* for all the input strings.
 - ▶ **Example:** $|S| = 2$, $S = \{abcabcda, accbccaba\}$, $\Sigma = \{a, b, c, d\}$

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LCS: *abcaa*.

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 - ▶ **Example:** $|S| = 2$, $S = \{abcabcd a, accbccaba\}$, $\Sigma = \{a, b, c, d\}$
LCS: *abcaa*.
 - ▶ solvable in polynomial time if m fixed (Dynamic Programming (DP) in $O(n^m)$, $n = \max\{|s_i| \mid i = 1, \dots, m\}$)
 - ▶ \mathcal{NP} -hard if S arbitrary

The Longest Common Square Subsequence Problem (LCSqS)

- A string s is a **square** iff $(\exists s' \in \Sigma^*) s = s' \cdot s' = s'^2$
- **LCSqS**:
 - ▶ LCS + sequence is a *square*
 - ▶ Example: $s_1 = dabcbacbabc$, $s_2 = abbcbadc$; LCSqS: *bcbc*.

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 - ▶ Example: $s_1 = dabcbacbabc$, $s_2 = abbcbadc$; LCSqS: *bcbc*.
- Applications:
 - ▶ LCS: a general measure of comparison (*diff* command, *Git*)
 - ▶ LCSqS: includes “internal” similarity between molecules
 - ★ similarity between the parts of the compared molecules measured by LCSqS

- **LCS:**

- ▶ Beam Search (BS) (Blum et al., 2009)
- ▶ BS + spec. branching (Mousavi and Tabataba, 2012)
- ▶ Chemical Reaction Optimization (Islam et al., 2018)

- **LCSqS:**

- ▶ introduced by Inoue et al. (2018)
- ▶ the case for $m = 2$ solved by
 - ★ DP in $O(n^6)$
 - ★ sparse DP approach: by 3D-range search tree
(in $O(|M|^3 \log^2 n \log \log n + n)$ -time, $|M| = \#$ matchings between strings)

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(in $O(|M|^3 \log^2 n \log \log n + n)$ -time, $|M| = \#$ matchings between strings)
- ▶ **no algorithm proposed for $m > 2$**

LCS: solution approaches

- **Best-Next heuristic (BNH)** for LCS:
 - ▶ Huang et al. (2004)
 - ▶ at each iteration feasibly **extend** current partial sol. s^P by single letter
 - ▶ decision which letter to choose: **greedy** function g

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s_1 : *a* *c* *c* *b* *c* *b* *d* *c* *d*

s_2 : *b* *a* *c* *c* *b* *b* *c* *d* *b*

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s_1 : **a** c c b c b d c d

 ↑ p_1^L

s_2 : **b** a c c b b c d b

 ↑ p_2^L

$$p_1^L = p_2^L = 1, s^p = \varepsilon$$

p^L : left position vectors

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 ↑ p_2^L

$g(x)$: min. # of letters we skip from search when extending s^P by letter x

LCS: solution approaches

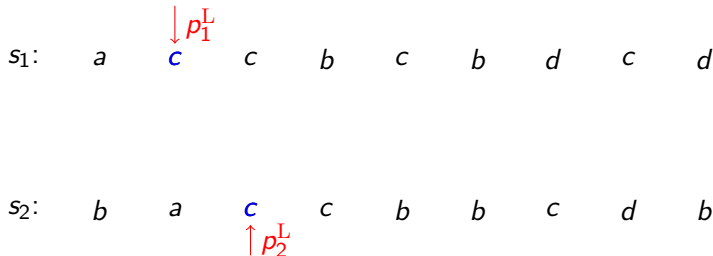
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LCS: solution approaches

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 - ▶ Huang et al. (2004)
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- $S = \{s_1, s_2\}$



Update: $p_1^L = 2, p_2^L = 3, s^P = a$.

$S[p^L]$: remaining strings w.r.t. position p^L (relevant for extension)

- BS: one of the most simple and effective approaches for the LCS
 - ▶ a heuristic search–tree algorithm: principle of a limited BFS
 - ▶ expand the most **promising nodes** of the same level: **extensions**
 - ▶ the best β nodes among extensions further pursued for a beam of the next level
 - ▶ BS for the LCS: Blum et al., 2009

- Each node v stores:

- ▶ $S[p^{L,v}]$: the remaining strings to extend partial solution
- ▶ l^v : length of the corresp. partial solution

- Expansions of node v :

- ▶ calculate non-dominated feasible letters for $S[p^{L,v}]$
- ▶ extend the partial solution in all possible ways by updating left pos. vectors and l^v (by adding 1) accordingly

- Evaluation of node v :

- ▶ Upper bound: $UB(v) = \sum_{a \in \Sigma} c_a$, $c_a := \min_{i=1, \dots, m} |s_i[p_i^{L,v}, |s_i|]|_a$
- ▶ Expected length for a LCS: $EX(v)$
(the palindromic LCS (Djukanovic et al., 2018: submitted))

Derivation of EX for the LCS

- $\mathcal{P}(s, t)$: the probability that a string s is a subsequence of a **uniform random** string t (Mousavi and Tabataba, 2012):
 - ▶ $\mathcal{P}(i, j) = \mathcal{P}(|s|, |t|)$ has a matrix presentation
- Some research about the expected length of a LCS:
 - ▶ Dixon (2013), Ning and Choi (2013), Znamenskij (2016)
- Derivation based on the assumptions:
 - ▶ strings in S are mutually independent
 - ▶ an event that a sequence s of length k (over Σ) appears as a subsequence in S is independent of any other such events

$$\bullet \Rightarrow \text{EX}(v) = \sum_{k=1}^{l_{\max}} \left(1 - \left(1 - \prod_{k=1}^m \mathcal{P}(k, |s_i| - p_i^{L,v} + 1) \right)^{|\Sigma|^k} \right),$$

where $l_{\max} = \min_{i=1, \dots, m} |s_i| - p_i^{L,v} + 1$.

The LCSqS problem: transformation

- $\mathbb{P} := \{q \in \mathbb{N}^m \mid 1 \leq q_i \leq |s_i|\}$: the space of partitionings
- Each vector $q \in \mathbb{P}$ divides input set S into the non-empty sets:
 - ▶ $S^{L,q} = \{s_i[1, q_i] \mid i = 1, \dots, m\}$ and
 - ▶ $S^{R,q} = \{s_i[q_i + 1, |s_i|] \mid i = 1, \dots, m\}$.

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- **Example:** $s_1 = abcbacbabcb$, $s_2 = abbbabaccbcc$, $s_3 = accbcbacbbba$ and $q = (3, 3, 4)$:

$$s_1 = \underbrace{abc}_{\in S^{L,q}} \parallel \underbrace{bacbabcb}_{\in S^{R,q}},$$

$$s_2 = \underbrace{abb}_{\in S^{L,q}} \parallel \underbrace{babaccbcc}_{\in S^{R,q}},$$

$$s_3 = \underbrace{accb}_{\in S^{L,q}} \parallel \underbrace{cbacbbba}_{\in S^{R,q}}.$$

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$$s_3 = \underbrace{accb}_{\in S^{L,q}} \parallel \underbrace{cbacbbba}_{\in S^{R,q}}.$$

- If $s_{\text{LCS}} = \text{LCS}(S^{L,q} \cup S^{R,q} := S^q) \Rightarrow s_{\text{LCS}qS} := s_{\text{LCS}} \cdot s_{\text{LCS}}$ is a feasible LCSqS solution on S .

Basic idea of the approach

- LCSqS as a map: $q \in \mathbb{P} \mapsto \text{LCS}(S^q)$
- Solving LCSqS \Rightarrow solving a series of standard LCS instances
- $|\text{LCSqS}| = 2 \cdot \max_{q \in \mathbb{P}} |\text{LCS}(S^q)|$:
 - ▶ the overall number of partitionings exponential in problem size
 - ▶ LCS is \mathcal{NP} -hard

Iterated Greedy (IG) approach

- **Destruct:** randomly sample $S' \subseteq S$ s.t. $|S'| \approx \lfloor \text{destr} \cdot |S| \rfloor$ where $\text{destr} \in (0, 1)$ is the parameter of destruction
- **$q' = \text{Construct}(q)$:** generate q' by mutating q as follows:
 - ▶ $q'_i \in \mathcal{D}_i(q_i, \sigma) := q_i + \lceil \mathcal{N}(0, \sigma^2) \rceil$, $s_i \in S'$, $\sigma > 0$ parameter
 - ▶ if $q'_i \notin \{1, \dots, |s_i|\}$, sample again
- **Second phase** (construction of a LCSqS sol.): $q \xrightarrow{g_{\text{appx}}} \text{BNH}(S^q)$
- Acceptance criterion: always better partitioning acc. to $|g_{\text{appx}}(q)|$ -value

\mathcal{D}_i distribution, reduction of search space \mathbb{P}

- Properties of $\mathcal{D}_i(q_i, \sigma)$:
 - ▶ similarity between q and q' (generated by mutating q) are controlled by $\sigma > 0$
- Search space reduction:
 - ▶ assume that s_{LCSqS} is the best so far found LCSqS solution

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s_1 : a c b b $\left|$ a a d d c

$q_1 = 4$

s_2 : a c c b $\left|$ c b d c d

$q_2 = 4$

s_3 : b a c c $\left|$ b b c d b

$q_3 = 4$

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s_1 : a c b b a a d d c

$q_1 = 4$

|

s_2 : a c c b c b d c d

$q_2 = 4$

|

s_3 : b a c c b b c d b

$q_3 = 4$

|

\mathcal{D}_i distribution, reduction of search space \mathbb{P}

- Properties of $\mathcal{D}_i(q_i, \sigma)$:
 - ▶ similarity between q and q' (generated by mutating q) are controlled by $\sigma > 0$
- Search space reduction:
 - ▶ assume that s_{LCSQS} is the best so far found LCSqS solution

s_1 : a c b b $\left|$ a a d d c

$q_1 = 4$

s_2 : a c c b c $\left|$ b d c d

$q'_2 = 5$

s_3 : b a c c $\left|$ b b c d b

$q_3 = 4$

\mathcal{D}_i distribution, reduction of search space \mathbb{P}

- Properties of $\mathcal{D}_i(q_i, \sigma)$:
 - ▶ similarity between q and q' (generated by mutating q) are controlled by $\sigma > 0$
- Search space reduction:
 - ▶ assume that s_{LCSqS} is the best so far found LCSqS solution

s_1 : *a* *c* *b* *b* | *a* *a* *d* *d* *c*

s_2 : *a* *c* *c* *b* *c* | *b* *d* *c* *d*

s_3 : *b* *a* *c* *c* | *b* *b* *c* *d* *b*

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s_1 : a c b b | a a d d c

s_2 : a c c b c | b d c d

s_3 : b a | c c b b c d b
 $q'_3 = 2$

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s_1 : a c b b | a a d d c

s_2 : a c c b c | b d c d

$$q'_3 \leq \frac{|s_{\text{LCSQS}}|}{2} \Rightarrow \text{invalid}$$

s_3 : b a | c c b b c d b

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s_1 : a c b b | a a d d c

s_2 : a c c b c | b d c d

$$q'_3 \geq |s_3| - \frac{|s_{\text{LCSQS}}|}{2} \Rightarrow \text{invalid}$$

s_3 : b a c c b b c | d b

\mathcal{D}_i distribution, reduction of search space \mathbb{P}

- Properties of $\mathcal{D}_i(q_i, \sigma)$:
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$$\Rightarrow \mathcal{D}_i \text{ defined on } I_i = \left\{ \frac{|s_{\text{LCSQS}}|}{2} + 1, \dots, |s_i| - \frac{|s_{\text{LCSQS}}|}{2} - 1 \right\}, i = 1, \dots, m$$

Data: an instance (S, Σ) ,
 $t_{\max} > 0$, $destr \in (0, 1)$, $\sigma > 0$:
 std deviation

Result: a feasible LCSqS solution

$q \leftarrow \left(\left\lfloor \frac{|s_i|}{2} \right\rfloor \right)_{i=1}^m$ //initialize;

$s_{\text{lcsqs}} \leftarrow \varepsilon$;

while t_{\max} *not exceeded* **do**

$q' \leftarrow \text{Destruct-Construct}(q, \mathcal{D}, destr)$;

$s_{q'} \leftarrow \text{BNH}(S^{q'})$;

if $2 \cdot |s_{q'}| > |s_{\text{lcsqs}}|$ **then**

$s_{\text{lcsqs}} \leftarrow s_{q'} \cdot s_{q'}$;

$q \leftarrow q'$;

end

end

return s_{lcsqs} ;

IG algorithm for the LCSqS.

- **VNS** (Mladenovic, 1997):

- ▶ systematically change neighborhoods in search space \mathbb{P} :

- ★ for a fixed vector $q = (q_1, \dots, q_m)$, the k -th neighborhood defined as

$$N_k(q) := \{q' \in \mathbb{P} : q \text{ and } q' \text{ differ at } k \text{ positions}\}, 1 \leq k \leq m,$$

- ★ $q' \in N_k(q)$ gen. by mutating q w. r. t.

$$\mathcal{D}(q, \sigma) = (\mathcal{D}_1(q_1, \sigma), \dots, \mathcal{D}_m(q_m, \sigma))$$

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- **Evaluating partitionings:**

- ▶ LCS study:

- ★ BS gives solutions of better quality than BNH

- ★ BS too expensive to perform in each partitioning of \mathbb{P}

- ▶ \Rightarrow **trade off found** (next slide)...

VNS & BS: details

- Evaluating partitionings: realization of $q \xrightarrow{\text{Eval}} f_q$ by:

```

ublcsqs ← 2 · UB(Sq);
if ublcsqs > |slcsqs| then
  fq ← 2 · |BNH(Sq)|;
  if fq > α · |slcsqs| then
    fbs ← 2 · |BS(Sq)|;
    if fbs > fq then
      fq ← fbs;
    end
  end
  //update slcsqs
  possibly;
else
  fq ← 0 //invalid;
end

Eval(q).
  
```

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  end
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else
  fq ← 0 //invalid;
end

Eval(q).

```

- All partitionings evaluated by BS stored in a **hash map** (together with its f_q -val.)

- **Machine settings:**
 - ▶ Intel Xeon E5-2640 v4 CPU, 2.40GHz
 - ▶ memory limit: 8GB
- **Instances:** LCS instances (Blum, 2016):
 - ▶ for each combination of $|\Sigma| \in \{4, 12, 20\}$, $m \in \{10, 50, 100, 150, 200\}$ and $n \in \{100, 500, 1000\}$, **10 instances** are generated
⇒ **450 instances**, **10 independent runs** per single instance
 - ▶ the results are grouped by each combination presenting:
 - ★ the avg. over solution lengths
 - ★ the avg. median times when best sol. has been found
- **Fixed:** $t_{max} = 600s$ for all algorithms

- IG parameters:

- ▶ $destr = 0.3$
- ▶ $n = 100$: $\sigma = 5$
- ▶ $n = 500$: $\sigma = 10$
- ▶ $n = 1000$: $\sigma = 20$

- VNS & BS parameters:

- ▶ $\beta = 200$
- ▶ heuristic guidance of BS: EX
- ▶ $\alpha = 0.9$ for $n \in \{100, 500\}$ and $\alpha = 0.95$ for $n = 1000$.
- ▶ σ -settings: the same like in the IG for corresponding n

m	$ \Sigma $	VNS & BS		IG & BS		VNS & Dive		IG	
		\bar{s}	$\bar{t}_{\text{best}}[\text{s}]$	\bar{s}	$\bar{t}_{\text{best}}[\text{s}]$	\bar{s}	$\bar{t}_{\text{best}}[\text{s}]$	\bar{s}	$\bar{t}_{\text{best}}[\text{s}]$
10	4	27.04	40.62	26.54	44.94	26.96	51.20	26.58	40.10
	12	8.40	16.97	8.04	13.59	8.28	19.27	7.98	22.56
	20	3.96	0.34	4.00	1.66	3.96	0.05	4.00	3.15
50	4	18.48	26.43	18.16	24.12	18.54	45.81	18.32	36.93
	12	3.88	3.45	3.82	11.01	3.88	5.00	3.80	8.51
	20	0.22	1.37	0.46	4.77	0.20	0.00	0.46	10.49
100	4	16.20	29.51	16.02	17.95	16.14	8.44	16.02	14.76
	12	1.58	0.00	2.00	0.10	1.64	6.19	2.00	0.07
	20	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
150	4	15.10	61.37	14.40	38.22	15.06	85.49	14.34	34.57
	12	0.40	0.00	2.00	10.47	0.40	0.00	2.00	8.72
	20	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
200	4	14.04	3.71	14.00	8.68	14.00	1.36	13.92	21.14
	12	0.00	0.00	1.58	33.89	0.00	0.00	1.58	42.54
	20	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

Table: Results for $n = 100$.

m	$ \Sigma $	VNS & BS		IG & BS		VNS & Dive		IG	
		\bar{s}	$\bar{t}_{\text{best}}[\text{s}]$	\bar{s}	$\bar{t}_{\text{best}}[\text{s}]$	\bar{s}	$\bar{t}_{\text{best}}[\text{s}]$	\bar{s}	$\bar{t}_{\text{best}}[\text{s}]$
10	4	156.76	132.86	156.46	151.96	150.42	122.27	150.14	111.66
	12	58.88	94.19	58.40	115.06	56.58	101.47	56.48	60.93
	20	36.02	89.36	35.46	44.85	34.76	56.93	34.66	54.49
50	4	124.34	68.61	124.24	64.19	120.86	87.26	120.36	127.39
	12	38.82	79.30	38.56	58.59	38.18	32.68	38.12	19.71
	20	21.18	79.60	20.84	70.09	21.20	81.55	20.94	68.38
100	4	115.84	53.76	115.72	66.50	113.18	116.39	111.96	98.33
	12	34.00	48.61	33.92	53.06	33.16	86.84	33.20	49.58
	20	18.00	29.05	18.00	52.47	18.00	58.39	17.76	65.87
150	4	112.06	47.59	111.86	115.71	109.56	129.93	107.68	94.80
	12	31.94	111.87	31.84	94.16	31.06	123.15	30.86	59.42
	20	16.00	5.71	16.00	4.65	16.00	5.90	16.00	6.53
200	4	109.80	141.07	109.08	121.19	106.84	109.65	105.00	103.23
	12	30.00	29.76	30.00	17.43	28.44	79.77	29.84	72.14
	20	14.76	73.08	14.00	0.00	14.22	40.04	14.08	9.36

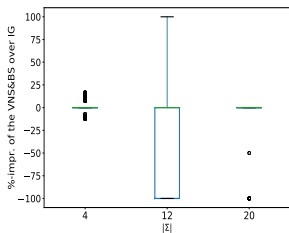
Table: Results for $n = 500$.

m	$ \Sigma $	VNS & BS		IG & BS		VNS & Dive		IG	
		$\overline{ s }$	$\overline{t_{\text{best}}}$ [s]	$\overline{ s }$	$\overline{t_{\text{best}}}$ [s]	$\overline{ s }$	$\overline{t_{\text{best}}}$ [s]	$\overline{ s }$	$\overline{t_{\text{best}}}$ [s]
10	4	320.44	143.22	321.04	185.80	304.48	186.65	304.34	161.08
	12	124.12	143.59	124.16	158.39	117.86	151.51	117.88	134.88
	20	77.02	123.92	76.68	122.87	73.80	118.86	73.72	76.98
50	4	261.48	107.59	260.84	129.52	252.94	131.88	249.84	153.18
	12	86.06	108.55	85.98	134.32	83.34	132.11	83.98	100.37
	20	49.86	133.71	49.64	112.94	48.12	54.48	48.70	74.04
100	4	247.24	165.80	246.28	141.55	240.24	109.11	234.36	145.40
	12	77.60	199.63	77.70	197.42	75.44	137.65	75.28	118.57
	20	43.66	176.18	43.56	169.68	42.02	17.65	42.28	30.80
150	4	240.06	181.95	239.30	155.08	234.02	127.31	227.02	127.81
	12	73.78	179.46	73.40	179.63	71.76	121.40	71.36	120.95
	20	40.04	112.26	40.02	109.40	39.88	121.36	39.96	59.40
200	4	235.54	185.20	234.94	163.46	230.10	135.37	222.66	145.99
	12	70.80	195.07	70.32	190.15	69.10	144.78	68.30	44.32
	20	38.06	122.44	38.02	115.88	38.00	59.74	38.02	24.07

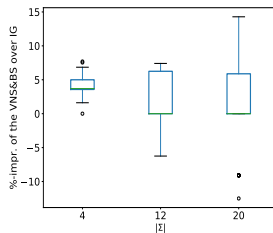
Table: Results for $n = 1000$.

Plots: VNS & BS vs. IG: sol. quality comparison:

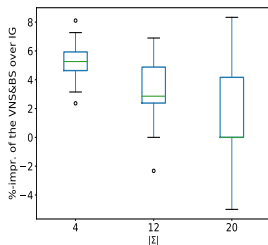
$n = 100.$



$n = 500.$

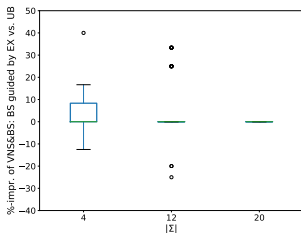


$n = 1000.$

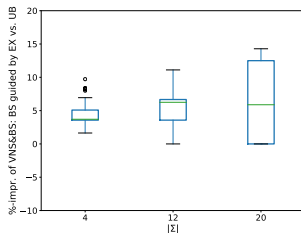


Heuristic guidance of BS component: EX vs. UB

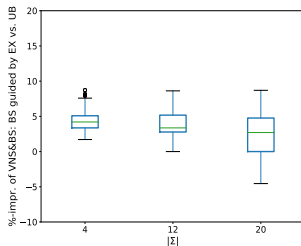
$n = 100.$



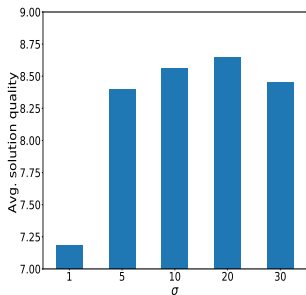
$n = 500.$



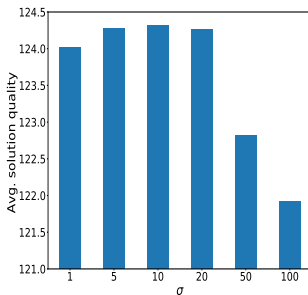
$n = 1000.$



Impact of different values for σ on VNS & BS



$n = 100, m = 10, |\Sigma| = 12.$



$n = 500, m = 50, |\Sigma| = 4.$

- **Conclusion:**
 - ▶ We introduced a reduction and approaches to solve the LCSqS for arbitrary sets of input strings
 - ▶ We derived a heuristic guidance based on the approximated expected length for a LCS

- **Conclusion:**

- ▶ We introduced a reduction and approaches to solve the LCSqS for arbitrary sets of input strings
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- **Future work:**

- ▶ The LCSqS approaches \Rightarrow we get a BS for the LCS guided by EX (a new state-of-the-art for LCS possibly?)
- ▶ Exact ways of solving the LCSqS:
 - ★ BS creates independently a BS-tree for each partitioning
 - ★ Is there any connection between already created nodes?
 - ★ Node's structure $v = (p^L, l^v, \underbrace{X(q_v)}_?)$, $q_v \in \mathbb{P}$: upper bounds...
 - ★ Applying A* (or some other exact algorithm)...

Thank you for your attention!